Source File:	lab36.asm		
Input:	Standard Input		
Output:	Standard Output		
Value:	4		

A procedure for determining the date of Easter is as follows:

Divide	by	Quotient	Remainder
the year x	19		a
the year x	100	b	С
b	4	d	e
b+8	25	f	
b-f+1	3	g	
19a+b-d-g+15	30		h
с	4	i	k
32 + 2e + 2i - h - k	7		l
a + 11h + 22l	451	m	
h + l - 7m + 114	31	n	p

Then

n = number of the month (3 = March, 4 = April),

 $p+1=\mathrm{day}$ of that month upon which Easter Sunday falls.

This method is valid for all years in the Gregorian calendar; that is, for all years later than 1582.

Write an assembly language procedure that implements the algorithm described above for determining the date of Easter Sunday for a given year. The input will consist of a single integer that represents the year for which the date of Easter Sunday is to be determined. You may assume that the year is valid; that is, it is greater than 1582. The format of the output is shown below.

A prototype of the procedure as well as client code for testing your implementation is shown in Figure 1, and a sample execution sequence is shown in Figure 2. To use the Makefile as distributed in class, add a target of lab36 to targets2AsmFiles.

```
[list -]
  %INCLUDE "Along32.inc"
2
3 %INCLUDE "Macros_Along.inc"
4
  [list +]
  :-----
                     _____
  extern EasterSunday
  ; HLL prototype:
8
      void EasterSunday(uint year);
9
  ;
  ; Receives an unsigned 32-bit integer representing a year.
10
11
  ; Determines the date of Easter Sunday in year. The date is written
^{12}
  ; to stdout.
```

Figure 1. /usr/local/3304/src/lab36main.asm $(Part \ 1 \ of \ 2)$

```
; Receives: EAX = year
13
14
   ; Returns: Nothing
                                _____
15
   :-----
16
17
   SECTION .data
                      25 db ('-')
^{18}
   hrule
           times
                      10,0
19
            db
^{20}
   header times
                      2 db ' '
                      'Year
            db
                                Easter Sunday', 10,0
21
^{22}
^{23}
   SECTION .bss
^{24}
   h
            resd
                      1
^{25}
26
   SECTION .text
27
            global
                      _start
^{28}
   _start:
29
            call
                      ReadDec
                                                 ; read an unsigned integer
                      [h],eax
                                                 ; move the integer to h
30
            mov
^{31}
                      edx,hrule
                                                 ; write hrule
32
            mov
33
            call
                      WriteString
                      edx,header
34
            mov
                                                 ; write headings
35
            call
                      WriteString
                      edx, hrule
                                                 ; write hrule
36
            mov
\mathbf{37}
            call
                      WriteString
38
   .L0:
39
                      dword [h],0
                                                 ; while h > 0 do
40
            cmp
^{41}
            jle
                      .L1
42
^{43}
            call
                      ReadDec
                                                     read an unsigned int
                                                 ;
                      EasterSunday
44
            call
^{45}
                      dword [h]
46
            dec
                                                     decrement h
                                                 ;
                      .LO
                                                 ; end while
47
            jmp
^{48}
   .L1:
            mov
                      edx, hrule
                                                 ; write hrule
49
50
            call
                      WriteString
51
52
            Exit
                      {0}
```

Figure 1. /usr/local/3304/src/lab36main.asm (Part 2 of 2)

```
newuser@csunix ~/3304/36> cp /usr/local/3304/data/36/* .
1
<sup>2</sup> newuser@csunix ~/3304/36> cp /usr/local/3304/src/Makefile .
<sup>3</sup> newuser@csunix ~/3304/36> cp /usr/local/3304/src/lab36main.asm .
4 newuser@csunix ~/3304/36> touch lab36.asm
<sup>5</sup> newuser@csunix ~/3304/36> make
6 nasm -f elf32 -l lab36main.lst -o lab36main.o lab36main.asm -I/usr/local/3304/include/ -I.
   nasm -f elf32 -l lab36.lst -o lab36.o lab36.asm -I/usr/local/3304/include/ -I.
7
8
   ld -m elf_i386 --dynamic-linker /lib/ld-linux.so.2 -o lab36 lab36main.o lab36.o \
9
   /usr/local/3304/src/Along32.o -lc
10
   newuser@csunix ~/3304/36> ../irvine_test.sh lab36 01.dat
11
   ------
^{12}
              Easter Sunday
     Year
13
   _____
14
     2024
                March 31
     2025
                April 20
15
16
     2026
                 April 5
17
     2027
                March 28
     2028
^{18}
                 April 16
19
     2029
                 April 1
     2030
20
                 April 21
21
     2031
                 April 13
                 March 28
22
     2032
^{23}
     2033
                 April 17
^{24}
     2034
                 April 9
^{25}
   newuser@csunix ~/3304/36> ../irvine_test.sh lab36 01.dat > my.out
26
27
   newuser@csunix ~/3304/36> diff 01.out my.out
   newuser@csunix ~/3304/36>
^{28}
```

Figure 2. Commands to Assemble, Link, & Run Lab 36