

Source File: lab28.asm
Input: Standard Input
Output: Standard Output
Value: 2

Write an assembly language function that receives a signed 32-bit integer and displays its internal octal representation. Use the `bt` instruction to access the bits. Using any shift or division instruction is prohibited. A description of the function as well as client code for testing your implementation is shown in Figure 1, and a sample execution sequence is shown in Figure 2. To use the `Makefile` as distributed in class, add a target of `lab28` to `targets2AsmFiles`.

```
1 [list -]
2 %INCLUDE "Along32.inc"
3 %INCLUDE "Macros_Along.inc"
4 [list +]
5
6 ;-----
7 extern PrintOctal
8 ; HLL prototype: void PrintOctal(int n);
9 ; Prints the internal octal representation of n
10 ; Receives: EAX = signed 32-bit integer
11 ; Returns: nothing
12 ;-----
13
14 SECTION .data
15 hrule times 30 db ('-')
16 db 10,0
17 spacer1 times 2 db ' '
18 db 0
19 spacer2 times 4 db ' '
20 db 0
21 header times 2 db ' '
22 db ' Decimal '
23 times 7 db ' '
24 db 'Octal',10,0
25 ten dd 10
26
27 SECTION .bss
28 h resd 1
29 num resd 1
30 width resd 1
31
32 SECTION .text
33 global _start
34 _start:
35 call ReadDec ; read an unsigned integer
36 mov [h],eax ; move the integer to n
37
38 mov edx,hrule ; print the table header
39 call WriteString
```

Figure 1. /usr/local/3304/src/lab28main.asm (Part 1 of 2)

```
40      mov     edx,header
41      call    WriteString
42      mov     edx,hrule
43      call    WriteString
44 .L0:
45      cmp     dword [h],0           ; while h >= 0 do
46      je      .L5
47      call    ReadInt            ; read a signed 32-bit integer
48      mov     dword [num],eax     ; save a copy in num
49      mov     edx,spacer1
50      call    WriteString
51                      ; determine the width of the input num
52      mov     dword [width],1
53      mov     eax,[num]
54 .L1:
55      cdq
56      idiv   dword [ten]          ; convert from dword to qword
57      cmp     eax,0              ; signed division by 10
58      je      .L2               ; if the quotient is 0, we're done
59      inc     dword [width]        ; else increment the width
60      jmp     .L1
61 .L2:
62      mov     ecx,10             ; insert enough spaces to right-justify
63      sub     ecx,[width]         ; num
64 .L3:
65      cmp     ecx,0
66      je      .L4
67      mov     al,' '
68      call   WriteChar
69      dec     ecx
70      jmp     .L3
71 .L4:
72      mov     eax,[num]
73      call   WriteInt
74      mov     edx,spacer2
75      call    WriteString
76      call    PrintOctal
77      mov     al,10
78      call   WriteChar
79      dec     dword [h]
80      jmp     .L0                ; end while
81 .L5:
82      mov     edx,hrule
83      call    WriteString
84      Exit   {0}
```

Figure 1. /usr/local/3304/src/lab28main.asm (Part 2 of 2)

```
1 newuser@csunix ~/3304/28> cp /usr/local/3304/data/28/* .
2 newuser@csunix ~/3304/28> cp /usr/local/3304/src/Makefile .
3 newuser@csunix ~/3304/28> cp /usr/local/3304/src/lab28main.asm .
4 newuser@csunix ~/3304/28> touch lab28.asm
5 newuser@csunix ~/3304/28> make lab28
6 nasm -f elf32 -l lab28main.lst -o lab28main.o lab28main.asm -I/usr/local/3304/include/ -I.
7 nasm -f elf32 -l lab28.lst -o lab28.o lab28.asm -I/usr/local/3304/include/ -I.
8 ld -m elf_i386 --dynamic-linker /lib/ld-linux.so.2 -o lab28 lab28main.o lab28.o \
   /usr/local/3304/src/Along32.o -lc
9 newuser@csunix ~/3304/28> ../irvine_test.sh lab28 01.dat
10 -----
11 -----
12      Decimal          Octal
13 -----
14          +0    000000000000
15          +1    000000000001
16          -1    377777777777
17          +2    000000000002
18          -2    377777777776
19          +3    000000000003
20          -3    377777777775
21          +12   000000000014
22          -12   377777777764
23          +123  000000000173
24          -123  377777777605
25          +1234 00000002322
26          -1234 37777775456
27          +12345 00000030071
28          -12345 37777747707
29          +123456 00000361100
30          -123456 37777416700
31          +1234567 00004553207
32          -1234567 37773224571
33          +12345678 00057060516
34          -12345678 37720717262
35          +123456789 00726746425
36          -123456789 37051031353
37          +2147483647 177777777777
38          -2147483647 200000000001
39          -2147483648 200000000000
40 -----
41 newuser@csunix ~/3304/28> ../irvine_test.sh lab28 01.dat > my.out
42 newuser@csunix ~/3304/28> diff 01.out my.out
43 newuser@csunix ~/3304/28>
```

Figure 2. Commands to Assemble, Link, & Run Lab 28